

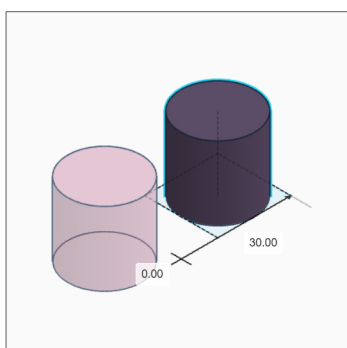
\*Tip 1: You can also type specific distances to move in the dimension boxes

\*Tip 2: The axes of movement will always follow your workplane. Placing your workplane on a different face will change the axes of movement

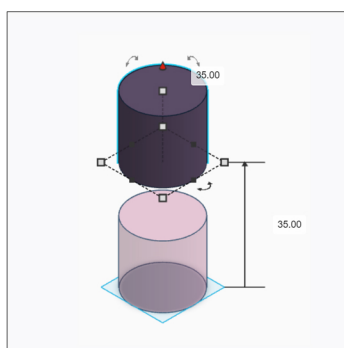
\*Tip 3: To move a shape so it is touching your workplane, press D on your keyboard

# Move + Rotate

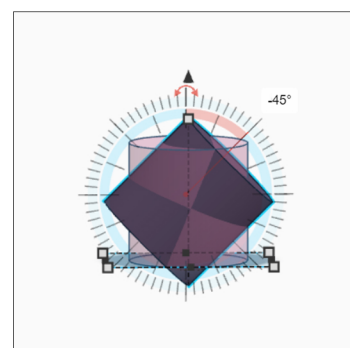
Transform the position of your shapes in the workspace by using the move and rotate tools.



Click and drag shapes to move them along the workplane in 2 axes. Hold down Shift whilst dragging to constrain to a single axis



Drag the black arrow to move shapes vertically



Drag the curved arrow to rotate shapes. When rotating, hover over the inner circle to snap to common increments